

MEGAN PALMQUIST

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Indiana University , Luddy School of Informatics, Computing, and Engineering	Indianapolis, IN
Bachelor of Science in Media Arts and Science	GPA: 3.9
Specialization: Web Development & Digital Storytelling	Expected Graduation: May 2026
Minor: Graphic Design	Dean's List (4 years)
Honors: Member of Alpha Lambda Delta/ Phi Eta Sigma Honor	

Skills

Frontend Development HTML, CSS, JavaScript, React.js, SCSS, PHP, WordPress	Backend & Tools Node.js, SQL, REST APIs, JSON, Firebase, Vercel
Design & Prototyping Adobe Creative Suite, Figma, Miro, Adobe XD	Collaboration & Platforms VS Code, GitHub, Google Suite, Basecamp, Slack

Work Experience

Web Developer Intern — IU Indianapolis, Division of Undergraduate Education Indianapolis, IN May 2025 – Present - Built and maintained front-end web components using HTML, CSS, JavaScript, and WCMS. - Improved accessibility and UX on key university sites in collaboration with strategy teams.	Teaching Assistant — IU Luddy School of Informatics, Computing, and Engineering Indianapolis, IN Sept 2024 – Present - Facilitate lectures and assist students with HTML and CSS coding projects. - Guide students in labs, troubleshooting code issues and providing project feedback.
Freelance Graphic/ Web Designer — Self-Employed Indianapolis, IN Jan 2024 – Present - Design and build responsive client websites using WordPress, HTML, CSS, and JavaScript. - Deliver modern, accessible designs with strong UX/UI and branding focus.	Marketing Strategist — Kung Fu Tea Plainfield, IN Jan 2021 – Present - Created 50+ branded social media posts that boosted local engagement by 40%. - Designed event visuals and led campus promotion efforts to increase brand visibility.

Web Development Projects

Design for Dignity — Lead Developer + Designer May 2025 - Led frontend development to build accessible, user-centric solutions for marginalized communities. - Collaborated with a senior designer to align technical and visual requirements for seamless integration.
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Graphic Design Projects

Osaka 2036 Olympic Branding — Graphic Designer March 2025 - Designed a full visual identity system for a hypothetical Olympic Games, inspired by Japanese culture and architecture. - Developed cohesive branding assets including logo, typography, ticket design, and digital materials.
